

Interactive Presentation Ideas

1

User scenario's

? Think of real-life scenarios in relation to your topics, describe it or show a video. Stop your story halfway and let your audience finish it the best way.

- Give your audience a think break of a minute.
- Present the answer options that describes best the continuation of the scenario
- Let the class discuss the answer options
- Let attendees cast their vote

2

A forced debate

🎤 Play with different points of view, get creative with new ideas and let attendees defend the opposite side of the story

- Present a statement and let the audience vote 'agree' or 'disagree'
- Let students cast an identified vote
- Switch roles based on the outcome; opponents become advocates and vice versa
- Line up both groups and let each attendee reply once

3

An open floor

📶 Allow employees to anonymously send in questions throughout the course of your announcements

- Allow anonymous feedback during the event but don't share it on the screen yet
- Go through the replies after your presentation, but still during the session
- Prepare an overall reply to the questions and share it at the end of your session

4

Pre-event questioning

📝 Try to get a clue of the sentiment before the actual meeting takes place.

- Setup and send out an anonymous pre-event survey.
- Finetune your story and brief other speakers based on survey results.
- Give the attendees the feeling of being heard from the very first minute.

5

Audience profiling

🔍 Formulate questions with which you can define a profile of the audience.

- Ask multiple choice questions about people's background, professional activities and interests.
- Test people's views on your topics with multiple choice questions and relate to the profiles defined earlier.

6

Free schedule

📅 Rather than scheduling your program from A till Z, leaves some space for spontaneous input.

- Ask your attendees to send in themes that they like to discuss later in the program
- Make a shortlist of the outcome and schedule discussion time for the second part of your event program